



# WORD MEMORY



## GOAL

- Unblocking
- Language acquisition

## TARGET GROUP

Any

## NUMBER OF PARTICIPANTS

10-30 participants

## DURATION

5-10 min

## EQUIPMENT

No equipment needed

## TECHNICALITIES

It's better to be on a computer and in grid view, so that all participants can see each other easily. A teamer should be able to create break-out rooms, or have another platform of communication with participants.

## EXERCISE DESCRIPTION

The teamer introduces the memory game. First, they ask/chose one or two persons to send in a break-out room (or to go to another physical room until they are called back via another platform).

The group can then build pairs (preferably bilingual). Each pair needs to create and agree on the same word, but each of them will say it in a different language. For instance if you have 10 participants, you'll have 5 pairs and 5 sets of words, but 10 words in total as each word is said in 2 languages.

Then the teamer can bring the participants back from the break-out room. These participants have to find the pairs, like in a traditional memory game. One by one, they call participants by their first name; when called, participants will say their word and they have to find the pairs.

If two words match, the pair is reunited and the words (in the different languages) are sent in the chat.

The bigger the group, the harder it gets.

The participants can also add some sounds or movement to their word, which makes it easier if the group is big.

## OTHER VERSION